

The Fantasy Trip Character Record Sheet

Name: _____

(M)____(F)____ race _____

job _____ pay _____ risk _____

ST		DX	() Adjusted*
IQ		MA	() Adjusted*

* considering armor worn and weight carried

Mark off damage here:

Hits due to wounds

ST lost due to fatigue

Abilities: talents/spells/languages

Reaction +/- due to race, abilities, etc.

Damage done with bare hands _____

Gear: items worn and carried in hands/on belt

Ready weapon (damage) _____

Armor worn (hits stopped) _____ Shield carried (hits stopped) _____

Magical protection (if any) _____

Items carried on belt _____

Items in belt pouch _____

Load in backpack: List all items carried in backpack, with their weight.

Backpack	4 lb

Weight Carried

Weight of armor _____

In hands/on belt _____

In backpack _____

Total weight carried

Followers (human or monster). List here, and make a separate record for each

Trained Animals: Note here; make separate sheet for each one if desired.

Name and species _____ Obeys on roll of _____ on _____ dice.

Name and species _____ Obeys on roll of _____ on _____ dice.

Other Information: On the back of this sheet, list personal information about this character, possessions which he/she is not carrying at present, notes on where he has been and who he knows, a running total of experience points . . . and anything else you think is important.

The Fantasy Trip GM Character Record

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Automatically Functioning Talents (circle those which the character has)

Naturalist Expert Naturalist Alertness Recognize Value Architect Sex Appeal Literacy

Notes: _____

Important Items Carried

Reaction +/- due to race, abilities, etc.

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Character sheet template with attributes (ST, DX, IQ, MA), skills, and a bottom hexagonal border.

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TALENTS & SPELLS

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